

## Southern Nevada High School Bowling Rules and Regulations (revised 10/2017)

1. This organization shall be known as the Southern Nevada High School Bowling League, a Nevada Interscholastic Activities Association (NIAA) sanctioned sport.
2. Representative in the League shall be: Arbor View, Basic, Bonanza, Boulder City, Canyon Springs, Centennial, Chaparral, Cheyenne, Cimarron-Memorial, Clark, Coronado, Del Sol, Desert Oasis, Desert Pines, Durango, Eldorado, Foothill, Green Valley, Bishop Gorman, Las Vegas, Legacy, Liberty, Mojave, Palo Verde, Rancho, Shadow Ridge, Sierra Vista, Silverado, SECTA, , Somerset-Sky Pointe, , Spring Valley, Sunrise Mountain, The Meadows, Valley and Western High Schools.

Each school shall have bowling establishments as home lanes as follows:

### SUNRISE REGION

<u>Boulder Bowl</u>	<u>Sam's Town</u>
Boulder City	Eldorado
	Las Vegas
<u>Wildfire</u>	Valley
Del Sol	Chaparral
SECTA	Sunrise Mountain
<u>Sunset Station</u>	<u>Mahoney's Silver Nugget</u>
Basic	Rancho
Coronado	Desert Pines
Green Valley	Sierra Vista
Foothill	
<u>South Point</u>	
Liberty	
Silverado	

### SUNSET REGION

<u>Gold Coast</u>	<u>Santa Fe Station</u>
	Arbor View
Durango	Centennial
	Legacy
<u>Red Rock</u>	Shadow Ridge
Bishop Gorman	
Spring Valley	<u>Texas Station</u>
Clark	Cheyenne
<u>South Point</u>	Cimarron-Memorial
Desert Oasis	Mojave
	Somerset-Sky Point
	Canyon Springs
<u>Texas Station</u>	<u>Sun Coast</u>
Western	Palo Verde
	The Meadows
	Bonanza

3. Schools will participate in either Class 4A or Class 3A as determined by the NIAA.
4. Each representative will have a maximum roster of 10 men and 10 women. Four athletes of each gender will compete as a varsity team during each match.
5. ALL MATCHES SHALL BE STARTED BY 3:00 P.M. Any matches starting after this time shall be with the permission of the bowling center. If necessary, the match will be

rescheduled at the convenience of both coaches. In the event one school is absent, the Bowling Coordinator shall be notified prior to play beginning and play will proceed on the designated lanes with a legal line-up for the school in attendance. If deemed appropriate, the absent school will be scheduled, by the Bowling Coordinator, to bowl unopposed, at the designated bowling center at 3:00 p.m on another day.

6. Teams shall bowl scratch. Teams must have a minimum of three bowlers for a legal line-up. A team shall not use a blind score in the event there are not four bowlers.
7. A nine -point system shall be used for the league and the tournament with a match consisting of three games. Each game shall be worth two points and total pins shall be worth three points. Win-loss records will be maintained using the point count for each match rather than a win or a loss. Division standings will be recorded and reported for varsity teams.
8. If a tie of 4.5 points for each team should exist at the end of the three game series **during the regular season**, the scores shall be recorded as 4.5 points for each team. There will **not** be a ninth and tenth frame roll-off to determine the match winner (this is mandated by the need to be off the lanes by 5:00 at some of the bowling houses and 5:30 at all others). If a tie of 4.5 points should exist at the end of the three game series **during the tournament**, the teams **shall have** a ninth and tenth frame roll-off. The winner shall then be determined as the team with the highest total series pin count for that match.
9. Student eligibility is governed by NIAA regulations. Students eligible at sub-varsity level only (zone-variance) may not be rostered or compete.
10. The bowling season begins on the first official day of practice and ends on the last day of the state championships.
11. Athletes who participate in high school bowling **may** bowl in youth bowling leagues during the season. They may not bowl in any league where they are competing for money or other monetary compensation (exception: scholarship monies) anytime during their high school eligibility. When discovered they will be deemed ineligible. The penalties for using a pupil who is ineligible are outlined in the Nevada Interscholastic Activities Association Regulations.
12. Coaching responsibilities:
  - a. Coaches must be present in the immediate vicinity supervising players before, during and after a match.
  - b. While the home coach has the primary responsibility for the recaps, BOTH coaches are required to submit recap sheets to the Bowling Coordinator by noon on the day following the match.
  - c. Coaches are responsible for the conduct of their athletes and their spectators as outlined in Section 19.
  - d. **Coaches are responsible for ensuring their athletes are appropriately attired for the matches as outlined in Section 18.**

13. Substitution:

- a. A bowler must complete a line once it has been started. If he/she must leave because of injury, illness, or family emergency, whatever score the bowler has accumulated to that point shall be his/her score for that line. No Blind Score shall be permitted. No "bowling out" shall be permitted.
- b. Free substitution will be allowed. A bowler may be added or deleted from the lineup as long as they have not begun a new line, if the coach so desires.
- c. A reentering player must return to the same position in the line-up originally held.

14. Tardiness:

A tardy bowler may be entered only at the beginning of a frame with their score accumulating from the frame they entered.

15. Interrupted Games:

- a. Play will continue on available lanes at the point of interruption of the game without practice.
- b. If play cannot continue on different lanes, it will continue on the earliest possible dates at the point of the interruption of the game. Five minutes of practice will be allowed.
- c. A game, for which the score has been erased in error from the computer, must be replayed in its entirety, immediately if possible. If not, then at the earliest convenient date at the original site. If the game or games are not bowled, both teams shall take a zero score.

16. A player may not bowl two lines at the same time.

17. Only the school name or the mascot name and proper names of individuals shall be used on the official recap and the telescore monitor. PLEASE MAKE SURE TO INCLUDE FIRST AND LAST NAMES. Coaches must sign each recap.

18. Bowling Attire:

- a. The bowling attire shall consist of team shirts with the team name (by the first match) and shorts, skirts, or pants. Shorts and skirts must be fingertip length at minimum and comply with individual school district dress code. Team (school-issued) uniforms should be worn by all participants. Uniforms must be consistent for all players. (For example: if teams have both navy and grey shirts – only one color should be worn for the match.)

19. Player and Spectator Conduct:

- a. Heckling, deliberate loud screaming, use of profanity, obscene gestures, kicking of ball returns, etc., shall not be allowed in bowling establishments. If a bowler is distracted, he/she should discuss it with his/her coach, who will resolve the matter with the opposing coach.
- b. A player may be removed at any time by his/her coach for unsportsmanlike conduct. No substitutions will be allowed until the next line starts. The opposing coach should direct

all complaints concerning player behavior to that player's coach. The coaches shall be responsible for the conduct of their athletes.

- c. The owners or managers of the bowling houses have the sole right to determine if lofting of the ball is to be permitted.
- d. No player may practice bowl on the lanes assigned to his/her team on a game day prior to the official practice time. If observed doing so by a coach the player will not be allowed to bowl with his/her team that day. If this occurs, immediately notify the Bowling Coordinator.
- e. No food or drink will be allowed in the settee area. Food and drinks must be placed on the back counter behind the pit area. All bowlers must let their teammates & coach know when they are leaving the pit area and where they are going. This will ensure all teams continue in a timely manner.
- f. Noisemakers are not allowed at athletic contests. This would include, but is not limited to, thunder sticks, air horns, shakers, whistles, megaphones, etc.
- g. The use of electronic devices is prohibited in the settee area.
- h. All distraction and/or nuisance items including homework, stuffed animals etc. shall be prohibited from the settee area.

20. Score Sheets (recap):

- a. The recap sheet shall be filled out with the home team listed on the right side and the visiting team listed on the left side.
- b. It is the responsibility of the opposing coaches to sign the recap sheets. This signature indicates agreement with the scoring results. Should an error be detected at a later time, the coach has twenty-four (24) hours from the time the game is completed to report the error to the Bowling Coordinator. The Bowling Coordinator will consult the original recap sheet (may be a facsimile) and correct the error, if found to be valid. Both coaches will be notified. Should the Coordinator detect a discrepancy after the deadline has passed, the correct score will be reported, unless it changes the outcome of the match.

**A copy of the recaps must be emailed to the Bowling Coordinator by noon the following day** in order for the scores to be recorded and reported for that week.

- 21. The top four (4) teams from each Division (Class 4A Southeast, Northeast, Southwest, Northwest, Class 3A Sunrise and Sunset) based on regular season standings will qualify for the region tournament.
- 22. The Sunrise and Sunset region champions will meet for a state championship final in each Division.
- 23. In order to participate in post-season play a bowler must have completed fifteen (15) or more games during scheduled matches.
- 24. The total point count records of the teams in league play shall determine seeding into the region tournament. The league's administrators will determine records based on previously approved schedules. In the event of a tie, the tie shall be broken using the following procedures:  
Tie between two (2) teams:

- a. Head-to-head competition in league play among tied teams (based on nine- point match count). For example: if two teams have the same number of points for the regular season, the results of the point count when they bowled each other would then be a determining factor. Team #1 had a point count of five and Team #2 had a point count of two for the first match. Team #1 had a point count of three and Team #2 had a point count of four for the second match. Team #1 would receive the higher seed based on the fact that that it had the highest point count, eight, in head-to-head competition between the two teams.
- b. If the tie remains after head-to-head, each tied team shall receive one (1) point for each match won in league play by his or her defeated opponents. The team with the most points will receive the higher seed.
- c. If the tie remains, the team that won the second league match scheduled between the two teams shall be the higher seed.  
EXCEPTION: This step is only to be used for seeding. A team shall not be eliminated from the league or region competition by the use of step 'C.' If the tie is not broken in step 'A' and/or 'B' and a team will be eliminated; a playoff match will be played following the end of the regular season. The NIAA Executive Director will select a neutral site for this contest.

Tie - three (3) or more teams:

- a. In all cases of ties involving more than two teams, as each team is removed from the tie, all other tied teams revert back to head-to-head competition based on the number of teams remaining in the tie.
- b. If the tie remains, tied teams will count their total number of game wins in matches against other tied teams. The team with the greater number of game wins will receive the highest seed. The remaining teams will then revert back to head-to-head.
- c. If the tie remains, each tied team will receive one point for each match won in league play by their defeated opponents. The team with the most points will receive the higher seed.
- d. If a tie still exists, tied teams will count their total number of pins scored in matches against other tied teams. The team with the highest number of pins scored will receive the higher seed. The other teams will revert back to head-to-head.
- e. If a tie still exists and all tied teams, by virtue of the number of teams accepted into the region tournament, are guaranteed entrance into the tournament, then a coin toss will be used to determine seeding. The winner of any coin flip will receive the highest seed. Remaining teams will revert back to head-to-head competition based on the number of teams remaining in the tie.
- f. If a tie still exists and one or more tied teams must, by virtue of the number of teams accepted into the region tournament, be eliminated, playoff match(es) will be played following the end of the regular season. The NIAA Executive Director will select a neutral site for the event.

Note: In the event of a multiple team tie as outlined in step 'e,' the tied teams will draw numbers. The team drawing #1 will have a bye and will play the winner of the first playoff match. All games will be scheduled as soon as possible. Seeding will be established by the results of the playoff.

25. In all post-season bowling brackets, the higher seed will be the home team and host the match when applicable in the league/region playoffs. If the two teams are equally seeded, the top team on the bracket shall be considered the home team.